HOW TO PLAY

50 CENT

HEADCRACK

Three Dice. Pure Adrenaline.

TCSJOHNHUXLEY®

50 CENT HEADCRACK

HEADCRACK™ by 50 Cent is a fun, fast-paced casino dice game where the Bank and the Shooter compete to achieve the highest point.

The game is played using three six-sided dice, either rolled manually or using an automated dice shaker.

Players wager on whether the Bank or the Shooter will win the round, or if it will result in a Tie, with optional side bets paying on qualifying dice combinations.

Featuring instant Natural Wins, Natural Busts and a range of optional side bets, HEADCRACK™ combines straightforward gameplay with multiple betting opportunities on every round.

Versatile across multiple table styles, this game delivers non-stop player engagement, whether played manually with craps-style dice rolls or with the high-impact TCSJOHNHUXLEY D-i-Shaker and bash button.

Core Mechanics & Point System

The Bank rolls first, followed by the Shooter. The dealer continues rolling until a point is established or an instant Natural Win or Natural Bust is rolled.

Establishing a Point

A point is established when two dice show the same value (a pair) and the third die has a face value of 2, 3, 4 or 5. e.g. 3-3-2 = Point 2.

Natural Win

A Natural Win is an instant winning result and consists of any of the following combinations:

- 5-5-6
- 4-5-6 (HEADCRACK™)
- Any Triple (three matching dice, e.g. 3-3-3)
- Point 6 (any pair with a third die showing 6, e.g. 2-2-6)

Natural Bust

A Natural Bust is an instant losing result and consists of either of the following combinations:

- 1-2-3
- Point 1 (any pair with a third die showing 1, e.g. 5-5-1), excluding 1-1-1

Main bets remain until the round is decided. If the Shooter establishes the same point as the Bank, the result is a Tie.

Wagers & Side Bets

Players must place a main bet on the Bank, Shooter or Tie before placing any side bets. There are two distinct ways to play: the **Single Roll Edition**, where side bets are settled and reset after every single roll, or the **Ride the Roll Edition**, where bets stay active across multiple rolls until a point or natural outcome is reached.

The following side bets are available:

- **5-5-6** – Pays on a 5-5-6.
- **HEADCRACK™** – Pays on a 4-5-6.
- **Any Trips** – Pays on any Triple.
- **1-2-3** – Pays on any 1-2-3 Natural Bust.
- **Cover All** – One wager covering all the above.
- **Four or Better** – Pays on point 4, point 5 or any Natural Win. This side bet is not included within the 'Cover All' side bet.

How To Play (Ride The Roll Edition)

In the **Ride the Roll Edition,** side bets remain active through multiple rolls until a Point, Natural Win or Natural Bust is established.

Once settled, players may place new side bets before the next phase of play.

1. To participate in the game, players must place a main bet on the Bank, Shooter or Tie. Optional side bets may also be placed.

2. Side bets remain active until a point, Natural Win or Natural Bust is established. Once all wagers have been placed, the dealer announces "No More Bets."

3. D-i-Shaker version: The dealer always rolls for Bank first and continues rolling until a point is established or an instant Natural Win/ Bust is achieved. Players take turns to roll the Shooter dice, a different player rolls each round.

   Craps-style version: Players roll for both the Bank and the Shooter. See the Headcrack Customer Information Sheet for procedures.

4. If the Bank rolls a Natural Win or Natural Bust, the round ends immediately. Main bets are settled and a new round begins.

5. If the Bank establishes a point, the dealer marks the point value on the corresponding results box on the layout with a marker.

6. The Shooter then rolls until a point, Natural Win or Natural Bust is established. Side bets remain active until a point, Natural Win or Natural Bust is established.

7. Main bets remain active until the final outcome (Bank Win, Shooter Win or Tie) is determined.

8. The dealer settles any winning payouts, then removes the point marker, and the next round of game play can commence.

How To Play (Single Roll Edition)

In the **Single Roll Edition**, side bets are settled after each roll, cleared from the layout, and then new bets may be placed again before the next roll.

1. To participate in the game, players must place a main bet on the Bank, Shooter or Tie. Optional side bets may also be placed.

2. Once all wagers have been placed, the dealer announces "No More Bets."

3. D-i-Shaker version: The dealer always rolls for Bank first and continues rolling until a point is established or an instant Natural Win/ Bust is achieved. Players take turns to roll the Shooter dice, a different player rolls each round.

   Craps-style version: Players roll for both the Bank and the Shooter. See the Headcrack Customer Information Sheet for procedures.

4. Side bets are settled and re-opened for new wagers after every roll.

5. If the Bank rolls a Natural Win or Natural Bust, the round ends immediately. Main bets are settled and a new round begins.

6. If the Bank establishes a point, the dealer marks the point value on the corresponding results box on the layout with a marker.

7. The Shooter then rolls until a point, Natural Win or Natural Bust is established. Side bets are again settled and re-opened for new wagers after every roll. Players take turns to roll the Shooter dice, a different player rolls each round of play.

8. Main bets remain active until the final outcome (Bank Win, Shooter Win or Tie) is determined.

9. The dealer settles any winning payouts, then removes the point marker, and the next round of game play can commence.

Main Bets Pay Table

Outcome	Payout
SHOOTER	1 to 1
BANK	9 to 10
TIE	11 to 1

Side Bets Pay Tables

Outcome	Ride The Roll		Single Roll	
	Pay Table 1	Pay Table 3	Pay Table 2	Pay Table 4
COVER ALL	3 to 1	7 to 2	8 to 1	8 to 1
1-2-3	15 to 1	15 to 1	30 to 1	30 to 1
ANY TRIPS	15 to 1	15 to 1	30 to 1	30 to 1
HEADCRACK™	15 to 1	15 to 1	30 to 1	30 to 1
5-5-6	30 to 1	30 to 1	60 to 1	60 to 1
4 OR BETTER not part of 'Cover All'	1 to 2	3 to 4	2 to 1	5 to 2
Average House Edge	15.05%	15.05%	11.23%	12.85%

To find out more visit **www.tcsjohnhuxley.com**

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