

HOW TO PLAY



with Surrender



TCSJOHNHUXLEY®



Repeater Bets Plus with Surrender is a table game version of the exciting Craps Repeater Bets side bet that players will love.

To participate the player has to pick a number(s) between 2 and 12 by placing their wager on the 'Repeater Bets' circle and inform the dealer which bet they want. The dealer will book all Repeater Bets. Each player will then take turns shaking the dice, using only one hand. Players may place their "Repeater Bets" side wager prior to any roll or at any time if the number chosen has not been tracked.

The object of the game is to roll the chosen number a predetermined number of times sequentially or not, with two dice before a sum of seven is rolled. If a seven is rolled the wager is lost and the game resets.

For example, if a player makes a bet on the number five to win, the shooter must roll five 5x with two dice before getting a seven. In another example, if the player chooses the number eleven to win, they must roll eleven 3x before hitting a seven. The higher the number of rolls to achieve the higher the pay-out. The Repeater Bet "7" consists of rolling a set of values 2, 3, 11 and 12 7x, the player wins if the shooter throws any 'Horn' number 7 times before rolling a total of 7.

	2	3	4	5	6	7	8	9	10	11	12
DOWNTOWN (ANY 2-3-4-5-6) 15 FOR 1	2 40 FOR 1	3 50 FOR 1	4 65 FOR 1	5 80 FOR 1	6 90 FOR 1	EVEN (ANY 2-4-6-8-10-12) 12 FOR 1					
UPTOWN (ANY 8-9-10-11-12) 15 FOR 1	8 90 FOR 1	9 80 FOR 1	10 65 FOR 1	11 50 FOR 1	12 40 FOR 1	ODD (ANY 3-5-9-11) 18 FOR 1					
CITYWIDE (COMBINATION OF ANY TWO) 9 FOR 1	2 OR 12 (1x) 3 FOR 1	2-3-11-12 (7x) 100 FOR 1	3 OR 11 (1x) 2 FOR 1	HORN (ANY 2-3-11-12) 12 FOR 1							

IT'S SWEETER WITH A REPEATER®

How To Play Repeater Bet Plus with Surrender

1. To participate the player must pick one or more Repeater Bets number(s) between 2 and 12. Players may also choose Repeater Bet "7" which consists of (2, 3, 11 and 12) 7x. A player can also place a wager on rolling a set of values a predetermined number of times, known as Repeater Bets Plus wagers.
2. All wagers must be placed prior to the dice being shaken. The Dealer will confirm the order of player wagers based on the player seat position.
3. Once all bets are placed the dealer will instruct the player when to shake the dice. After shaking the dice, the player must rest the shaker on the "Repeater Bets" circle.
4. The dealer will then lift the cup to reveal the value of the roll and place it back on the table. The value of the roll is tallied and recorded by the dealer. If a winning result for a wager is met on a roll, that wager is paid out.
5. The player then continues to shake the dice until a sum of seven is rolled. Once a sum of seven is rolled all wagers which have not been already resolved are then lost and a new round of wagering begins.
6. When a seven is rolled, the next player will have the option to shake the dice or pass. If all players pass, the dealer will shake the dice. Note - The casino, at their discretion, can decide who can shake the dice.
7. Players may choose to resolve a Repeating wager early (Surrender), if at least half of the winning condition has been met, receiving a lesser pay based on the current tally - see Table 3. All other wagers remain active, and the dice are shaken again.
8. A player wins if a winning result for a wager is met on a roll e.g. a player rolls a 'Repeating 10' 4x. The winning player is then paid out using the Repeater Bets Wagers Pay Table 1 or Repeater Bets Pay Table 2 for Plus Wagers.

Repeater Bets Wagers Pay Table 1

Outcome	Pay Table
Repeating '2' 2x	40 for 1
Repeating '12' 2x	40 for 1
Repeating '3' 3x	50 for 1
Repeating '11' 3x	50 for 1
Repeating '4' 4x	65 for 1
Repeating '10' 4x	65 for 1
Repeating '5' 5x	80 for 1
Repeating '9' 5x	80 for 1
Repeating '6' 6x	90 for 1
Repeating '8' 6x	90 for 1
Repeating '2,3,11,12' 7x	100 for 1

Repeater Bets Plus Wagers Pay Table 2

The Uptown, Downtown, Citywide, Even, Odd, and Horn wagers operate as combinations of individual Repeater Bets Wagers.

Outcome	Pay Table
Uptown – Any 8, 9, 10, 11, 12	15 for 1
Downtown - Any 2, 3, 4, 5, 6, 15	15 for 1
Citywide - Any 2, 3, 4, 5, 6, 8, 9, 10, 11, 15	9 for 1
Even - Any 2, 4, 6, 8, 10, 12	12 for 1
Odd - Any 3, 5, 9, 11	18 for 1
Horn* - Any 2, 3, 11, 12	12 for 1
2 or 12 before a "7"	3 for 1
3 or 11 before a "7"	2 for 1

*Note - the Horn wager is based on the individual number wagers for 2, 3, 11 and 12, and is different from the Repeating "2, 3, 11, or 12" 7x wager.

Surrender Pays – Pay Table 3

Wager	1	2	3	4	5	6	7
Repeating '2' 2x	6 for 1	40 for 1					
Repeating '12' 2x	6 for 1	40 for 1					
Repeating '3' 3x	N/A	12 for 1	50 for 1				
Repeating '11' 3x	N/A	12 for 1	50 for 1				
Repeating '4' 4x	N/A	7 for 1	21 for 1	65 for 1			
Repeating '10' 4x	N/A	7 for 1	21 for 1	65 for 1			
Repeating '5' 5x	N/A	N/A	12 for 1	30 for 1	80 for 1		
Repeating '9' 5x	N/A	N/A	12 for 1	30 for 1	80 for 1		
Repeating '6' 6x	N/A	N/A	8 for 1	18 for 1	40 for 1	90 for 1	
Repeating '8' 6x	N/A	N/A	8 for 1	18 for 1	40 for 1	90 for 1	
Repeating '2, 3, 11, 12' 7x	N/A	N/A	N/A	12 for 1	24 for 1	48 for 1	100 for 1

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